

# Crossing Over the Bounded Domain: From Exponential To Power-law Inter- meeting time in MANET

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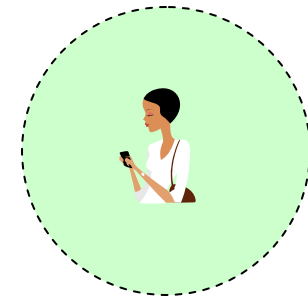
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# Motivation – inter-meeting time

Communication begins!



- Significance of Inter-meeting time
  - One of contact metrics (especially important for DTN)



# Motivation – exp. inter-meeting

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- Assumed for tractable analysis [1, 2]
  - Supported by numerical simulations based on mobility model (RWP) [3, 4]
  - Theoretical result to upper bound first and second moment [5] using BM model on a sphere
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- [1] Grossglauser, M., and Tse, D. N. C. Mobility increases the capacity of Ad Hoc wireless networks. *IEEE/ACM Transactions on Networking*, 2002.
  - [2] Sharma, G., and Mazumdar, R. On achievable delay/capacity trade-offs in Mobile Ad Hoc Networks. *WIOPT*, 2004.
  - [3] Sharma, G., and Mazumdar, R. Scaling Laws for Capacity and Delay in Wireless Ad Hoc Networks with Random Mobility. In *ICC*, 2004.
  - [4] Groenevelt, R., Nain, P., and Koole, G. Message delay in MANET. In *Proceedings of ACM SIGMETRICS* (New York, NY, June 2004).
  - [5] Sharma, G., Mazumdar, R., and Shroff, N. B. Delay and Capacity Trade-offs in Mobile Ad Hoc Networks: A Global Perspective. In *Infocom 2006*.



## Motivation – power-law inter-meeting (1)

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- Recently discovered: power-law [6, 7]

### Effect of power-law on system performance [6]

“If  $\alpha < 1$ , none of these algorithms, including flooding, can achieve a transmission delay with a finite expectation.”

- [6] Chaintreau, A., Hui, P., Crowcroft, J., Diot, C., Gass, R., and Scott, J. Impact of human mobility on the design of opportunistic forwarding algorithms. In *Proceedings of IEEE INFOCOM* (Barcelona, Catalunya, SPAIN, 2006).
- [7] Hui, P., Chaintreau, A., Scott, J., Gass, R., Crowcroft, J., and Diot, C. Pocket switched networks and the consequences of human mobility in conference environments. In *Proceedings of ACM SIGCOMM (WDTN-05)*.



## Motivation – power-law inter-meeting (2)

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### Effect of infrastructure and multi-hop transmission [8]

“... A consequence of this is that there is a need for good and efficient forwarding algorithms that are able to make use of these communication opportunities effectively.”

- [8] Lindgren, A., Diot, C., and Scott, J. Impact of communication infrastructure on forwarding in packet switched networks. In *Proceedings of the 2006 SIGCOMM workshop on Challenged networks* (Pisa, Italy, September 2006).



## Motivation – power-law inter-meeting (3)

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- Recent study on power-law (selected)
  - Call for new mobility model [6]
    - Use 1-D random walk model to produce power-law inter-meeting time [9]
  - Call for new forwarding algorithm [8]
  
- [9] Boudec, J. L., and Vojnovic, M. Random Trip Tutorial. In *ACM Mobicom* (Sep. 2006).



## Our work

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- What's the fundamental reason for exponential & power-law behavior?
- In this paper, we
  - Identify what causes the observed exponential and power-law behavior
  - Mathematically prove that most current synthetic mobility models necessarily lead to exponential tail of the inter-meeting time distribution
  - Suggest a way to observe power-law inter-meeting time
  - Illustrate the practical meaning of the theoretical results



# Content

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- **Inter-meeting time with exponential tail**
- From exponential to power-law inter-meeting time
- Scaling the size of the space
- Simulation





## Basic assumptions and definitions

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- The inter-meeting time  $T_I$  of nodes  $A$  and  $B$  is defined as

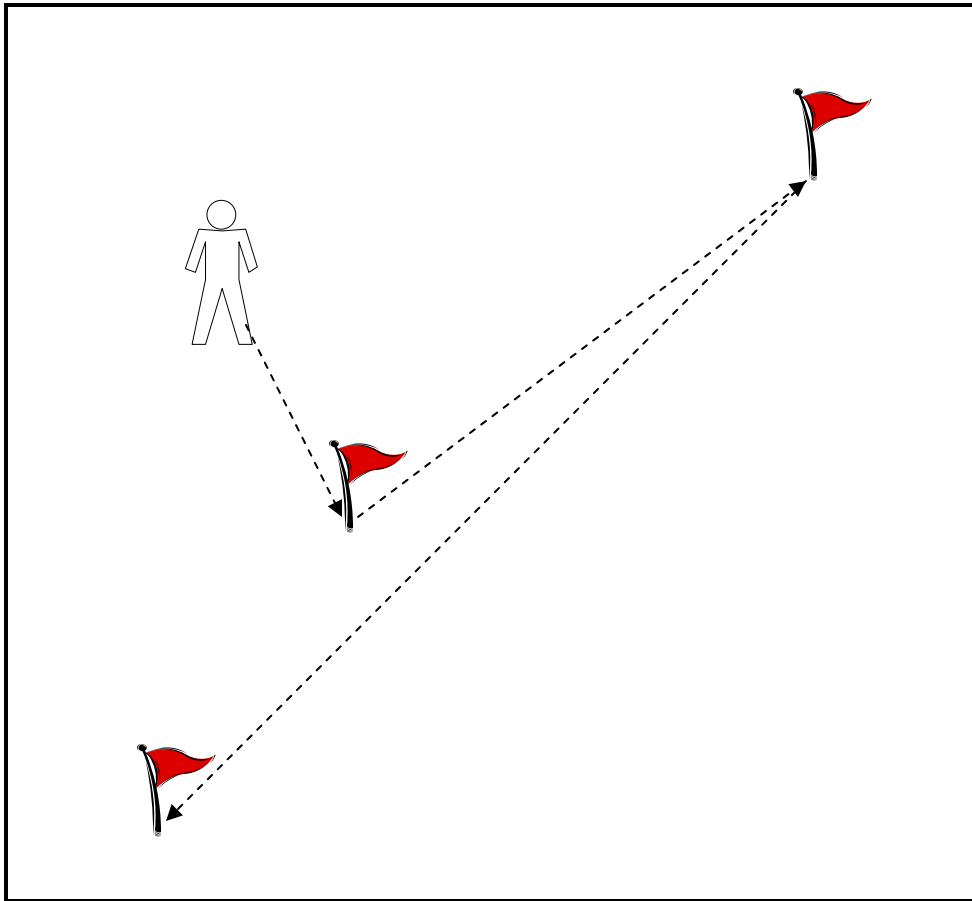
$$T_I \triangleq \inf_{t>0} \{t : \|A(t) - B(t)\| \leq d\}$$

given that  $\|A(0) - B(0)\| = d$  and  $\|A(0^+) - B(0^+)\| > d$ .

- Two nodes under study are independent, unless otherwise specified



# Random Waypoint Model



- We consider
  - Zero pause time
  - Random pause time (light-tail)



## RWP with zero pause time

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**Proposition 1:** Under zero pause time, there exists constant  $c > 0$  such that

$$P\{T_I > t\} < e^{-ct},$$

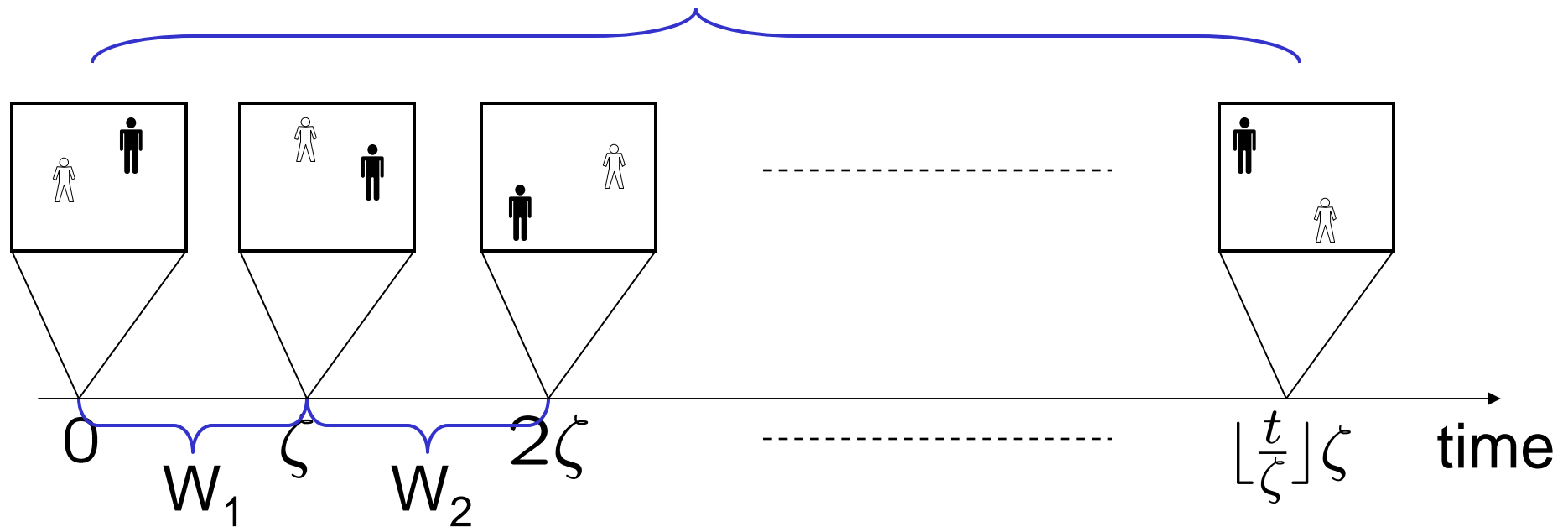
for all sufficiently large  $t$ .

- Proposition 1 is also true for “bounded” pause time case.



# Proof sketch for Proposition 1

Independent “Image” (snapshot of node positions)

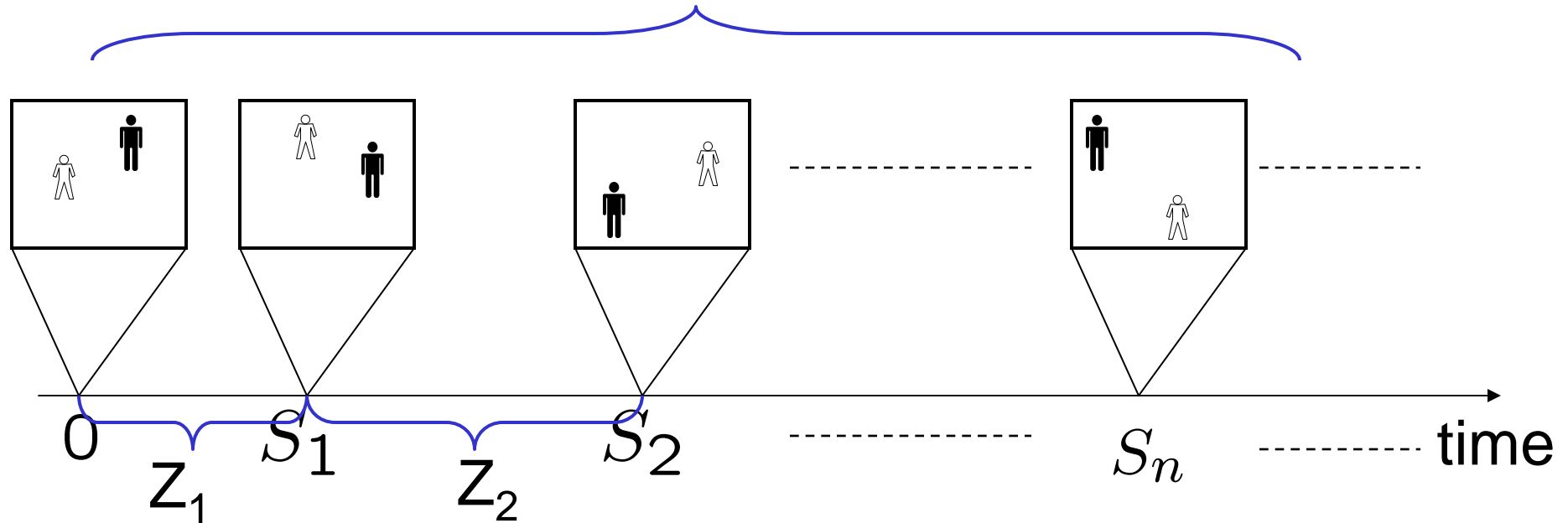


- $W_1 = W_2 = \dots = \zeta$
- # of independent “image” =  $O(t)$
- Each “image”:  $P \{ \text{not meeting} \} < c < 1$



# Random pause time: the difficulty

Independent “Image”



➤  $Z_1 = Z_2 = \dots = \zeta$  **X**

➤ # of independent “image” **?**  $O(t)$



## RWP with random pause time

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**Theorem 1:** Under random pause time, there exists constant  $c > 0$  such that

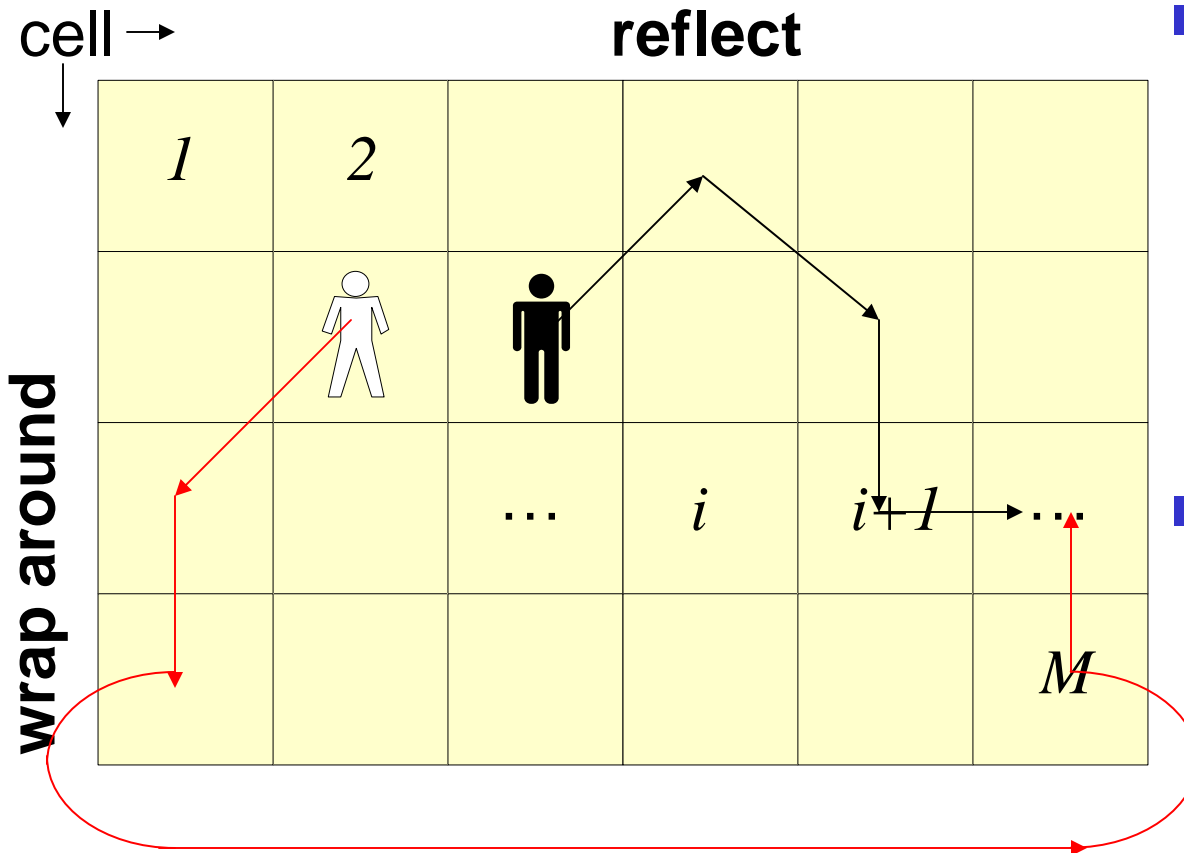
$$P\{T_I > t\} < e^{-ct},$$

for all sufficiently large  $t$ .

- Proposition 1 is extended to random pause time case, i.e., the pause time may be infinite.



# Random Walk Models (MC)



- Markov Chain RWM:  
transition matrix

$$P = \{ p_{ij} \},$$

prob. of jumping  
from cell  $i$  to  $j$

- Boundary behavior
  - Reflect
  - Wrap around

- Two nodes meet if and only if they are in the same cell
- General version of discrete isotropic RWM



## Assumptions on RWM

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- After deleting any single state from the MC model, the resulting state space is still a communicating class.
  - The failure of any one cell will not disconnect the mobility area - if an obstacle is present, the moving object (people, bus, etc.) will simply bypass it, rather than stuck on it
- For any possible trajectory of node B, node A eventually meets node B with positive probability (**No conspiracy**).





## RWM: exponential inter-meeting

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**Theorem 2:** Suppose that node  $A$  moves according to the RWM and satisfies assumptions on RWM. Then, there exists constant  $\gamma > 0$  such that

$$P\{T_I > t\} \leq e^{-\gamma t},$$

for all sufficiently large  $t$ .

- Only one node is required to move as RWM.
  - Theorem 2 applies to inter-meeting time of two nodes moving as: RWM+RWM, RWM+RWP, RWM+RD, RWM+BM, etc.
- Effect of spatial constraints (e.g., obstacles) is also reflected (by assigning  $p_{ij}$ ).



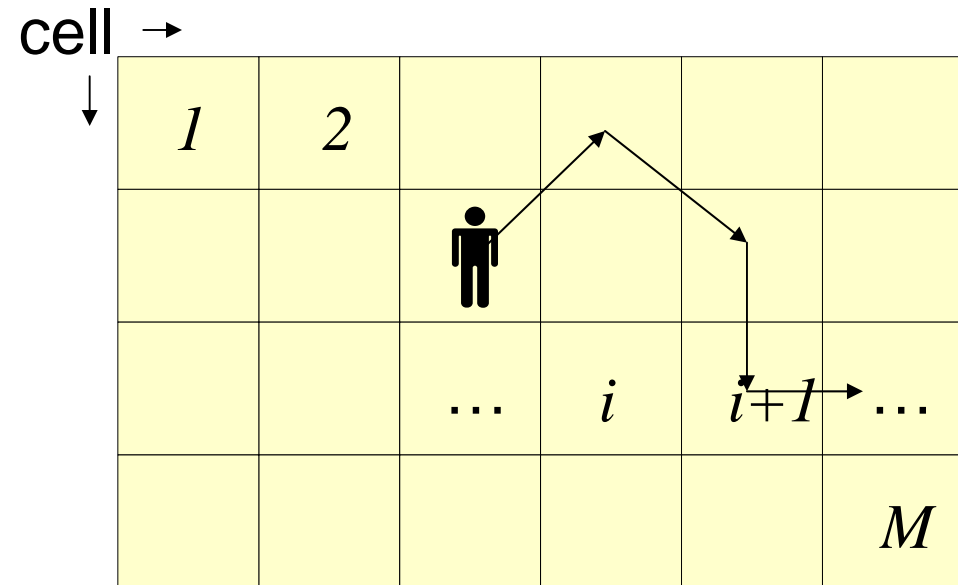
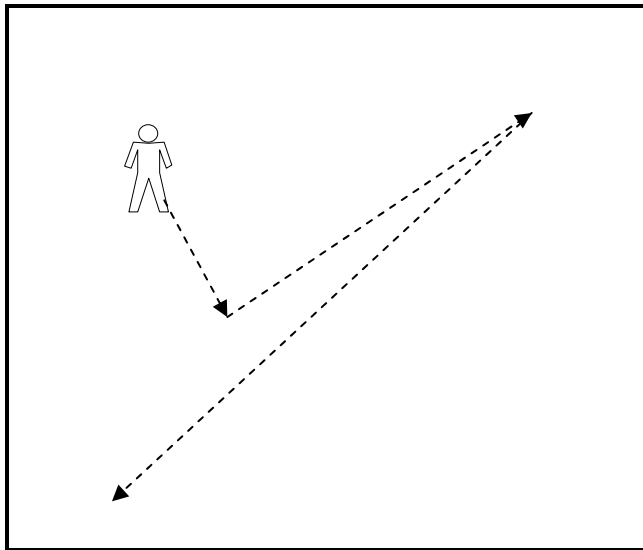
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# Common factor leads to exponential tail?



- What is common in all these models?



Common factor leads to exponential tail?

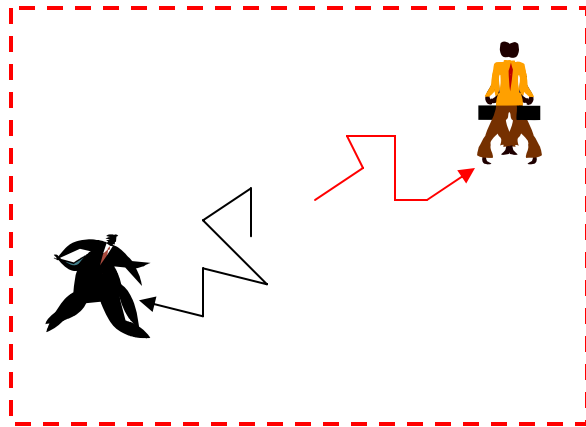
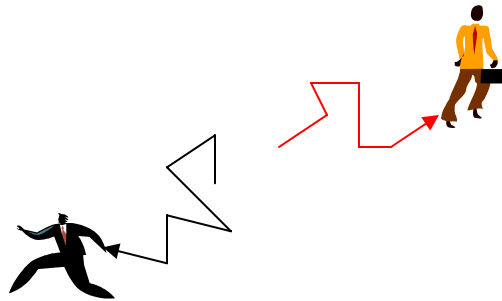
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## Finite Boundary!!!

- “Boundary” is incorporated in definition
  - RWM: wrapping or reflecting **boundary behavior**
  - RWP: boundary concept inherited in model definition (destination for each jump is uniformly chosen from a **bounded area**)



# Finite boundary: exponential tail

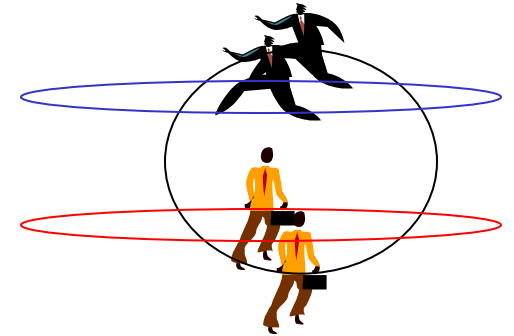


- Two nodes not meet for a long time
  - most likely move towards different directions
  - prolonged inter-meeting time
- <strong memory>
- Finite boundary erase this memory <memoryless>



# Other factors than boundary?

- For most current synthetic models, finite boundary critically affects tail behavior of inter-meeting time
- Other possible factors
  - Dependency between mobile nodes
  - Heavy-tailed pause time (with infinite mean)
  - Correlation in the trajectory of mobile nodes
- Our study focuses on:
  - Independence case
  - Weak-dependence case





## Removing the boundary ...

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- Isotropic random walk in  $\mathbb{R}^2$ 
  - Choose a random direction uniformly from  $[0, 2\pi)$
  - Travel for a random length in  $(0, \infty)$
  - Repeat the above process

**Theorem 4:** Two independent nodes  $A, B$  move according to the 2-D isotropic random walk model described above. Then, there exists constant  $C > 0$  such that the inter-meeting time  $T_I$  satisfies:

$$P\{T_I > t\} \geq Ct^{-1/2}, \text{ for all sufficiently large } t.$$



## Proof sketch for Theorem 4 (1)

- 1-D isotropic random walk

- $P \{ \text{jump left over } L \} = P \{ \text{jump right over } L \}$
- First passage time: starting from a non-origin  $x_0$ , minimum time to return to the origin



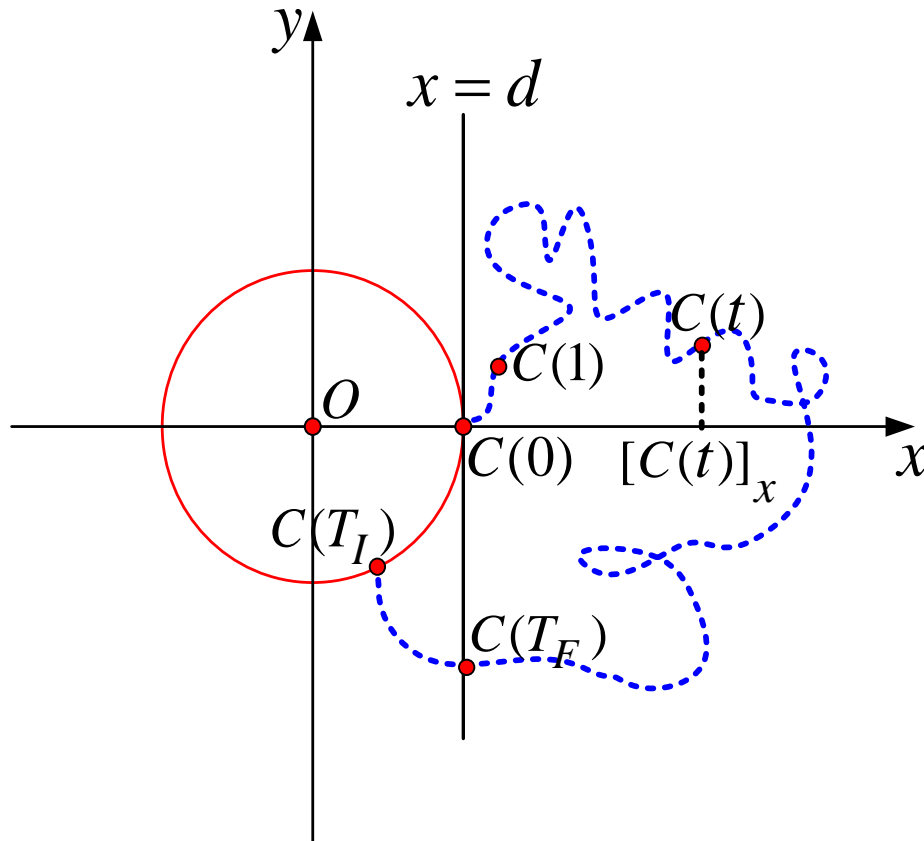
●  
Origin

- **Sparre-Andersen Theorem**: For any one-dimensional discrete time random walk process starting at non-origin  $x_0$  with each step chosen from a continuous, symmetric but otherwise arbitrary distribution, the First Passage Time Density (FPTD) to the origin asymptotically decays as  $t^{-1.5}$ .





## Proof sketch for Theorem 4 (2)



- Difference walk
- Find lower bound
  - $T_F \leq T_I$
- Map to 1-D
  - $C(t) \rightarrow [C(t)]_x$
- Apply S-A Theorem



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# Questions

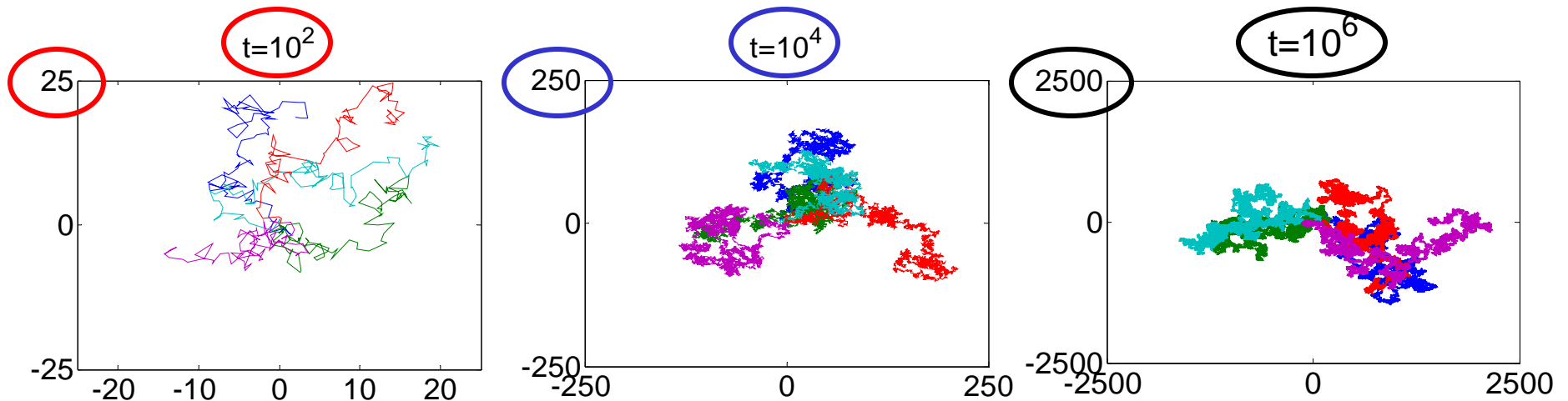
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- About the boundary
  - In reality, all domain under study is bounded
  - In what sense does "infinite domain" exist?
  
- About exponential/power-law behavior
  - Where does the transition from exponential to power-law happen?



# Time/space scaling

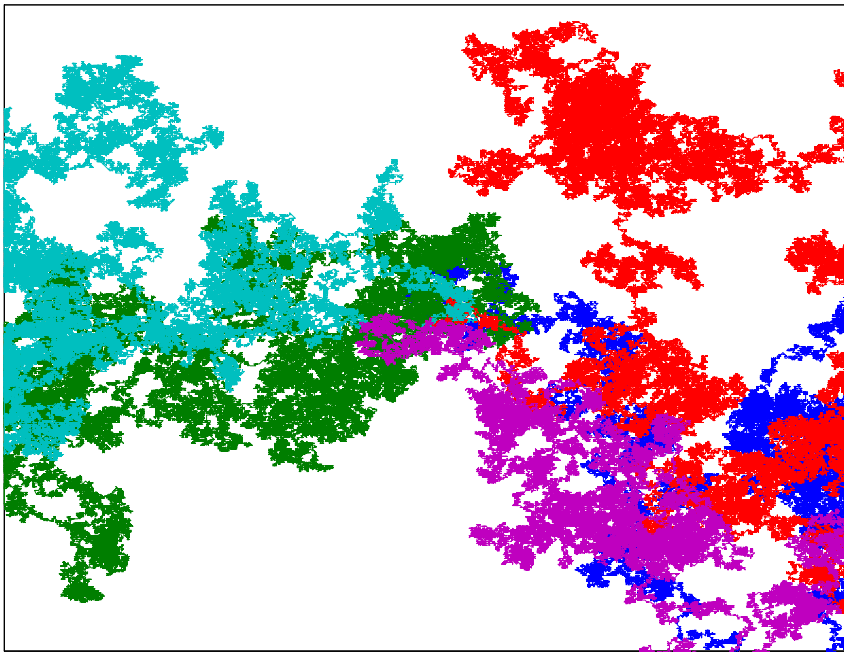
- The **interaction** between the **timescale** under discussion and the **size** of the boundary
  - Position of node A (following 2-D isotropic random walk) at time  $t$ :  $A(t)$ , satisfies  $\mathbb{E}\{\|A(t)\|^2\} = t$
  - “Average amount of displacement”: standard deviation of  $A(t)$ , scales as  $O(\sqrt{t})$
  - Standard BM: position scale as  $O(\sqrt{t})$





## BM: time/space scaling

t=1000000



- Area:  $800 \times 800 \text{ m}^2$
- Is  $200 \times 200$  domain bounded?
  - **Unbounded** over time scale  $[0, 100]$
  - **Bounded** over time scale  $[0, 1000000]$

- **KEY:** whether the boundary effectively "erases" the memory of node movement



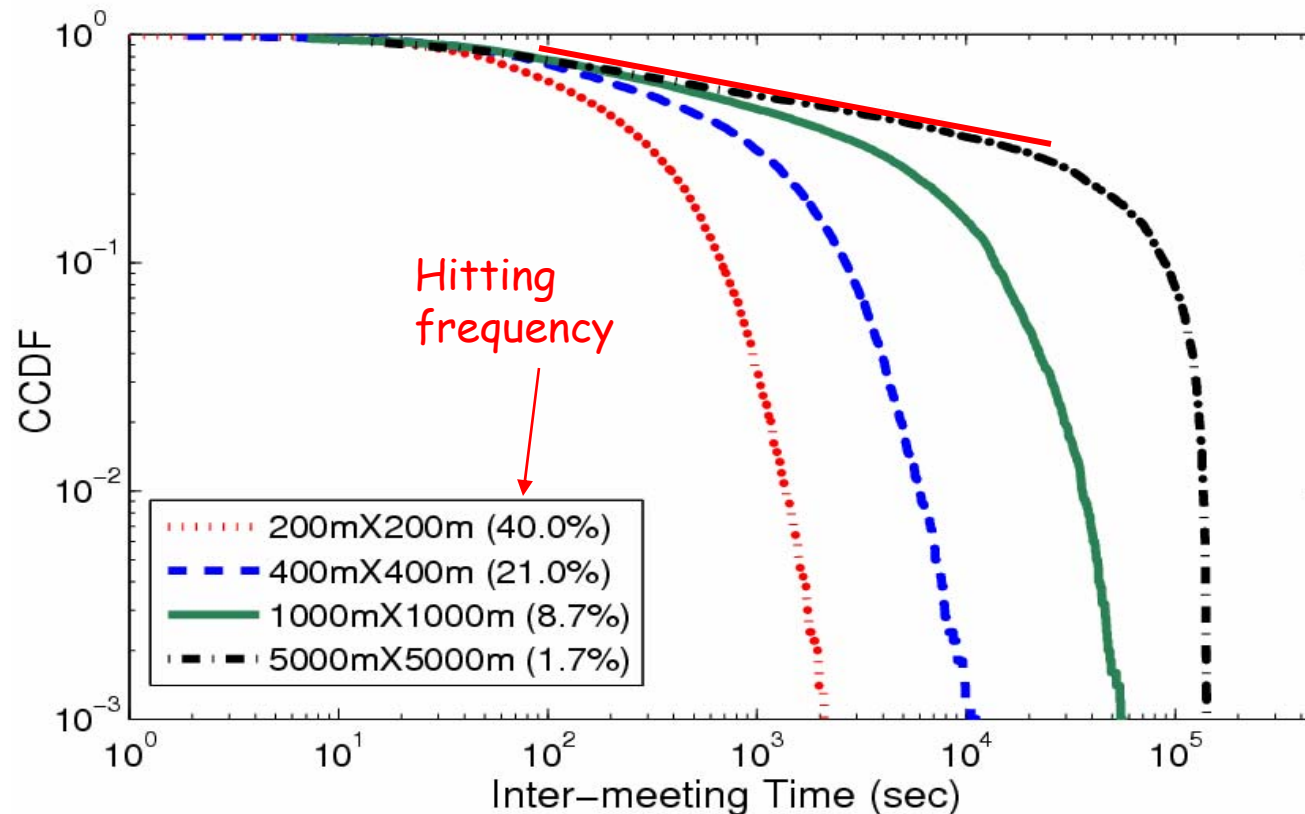
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# RWM: $P\{T_I > t\}$ (log-log)



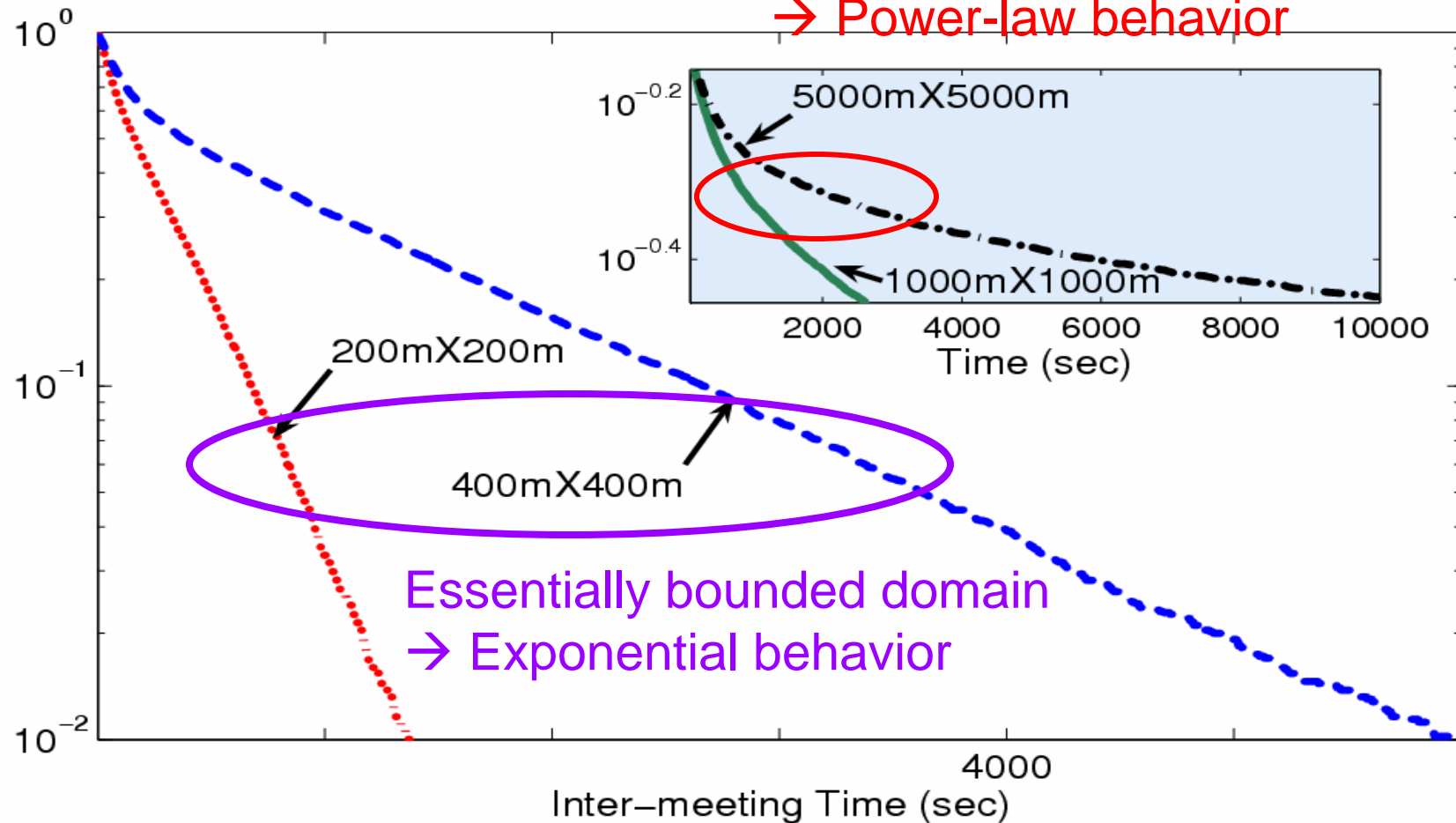
- RWM: change direction uniformly every 50 seconds
- Speed:  $U(1.00, 1.68)$

- Simulation period  $T$ : 40 hours
- Avg. amount of displacement: 500m



# RWM: $P\{T_I > t\}$ (linear-log)

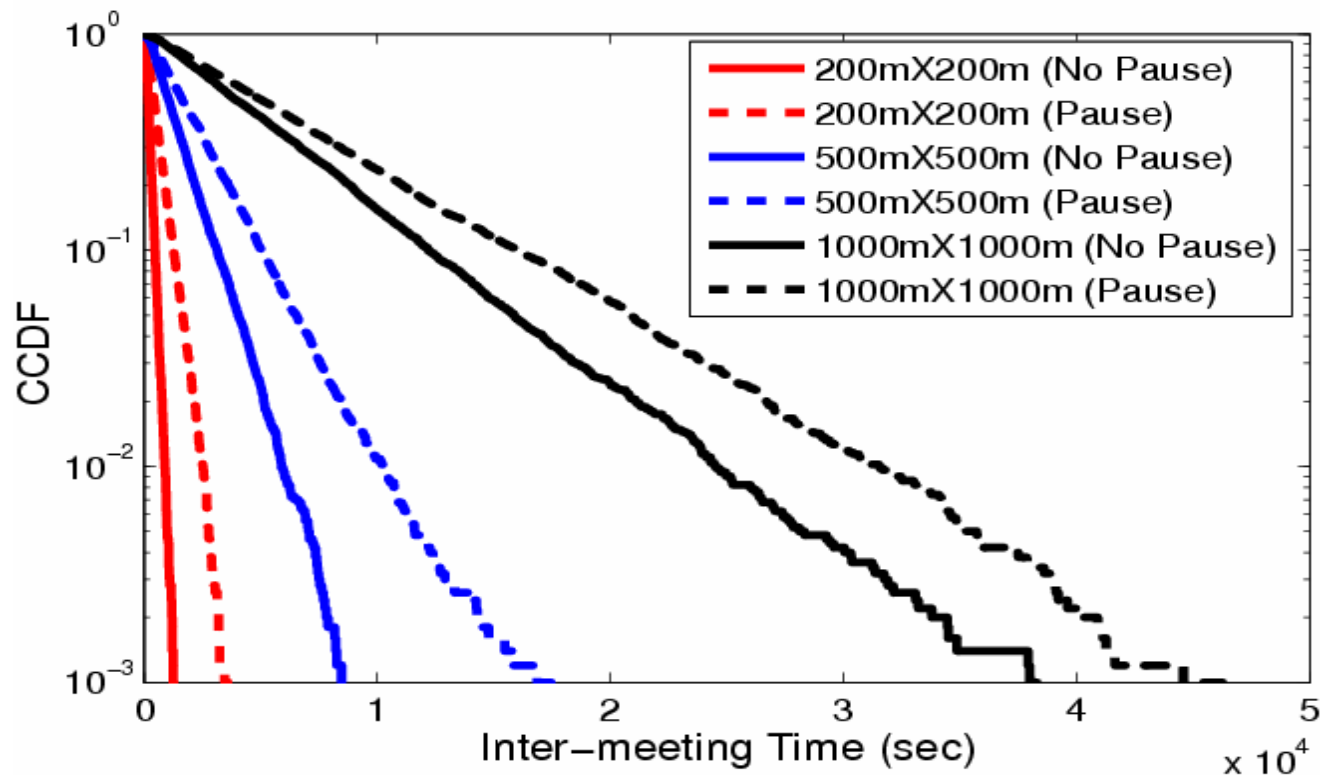
Essentially unbounded domain  
→ Power-law behavior







# RWP: $P\{T_I > t\}$ (linear-log)



- Irrespective of the domain size, the tail of inter-meeting exhibits an exponential behavior
- For either zero pause or random pause cases, the slope of the CCDF decreases as domain size increases



## Conclusion

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- “Finite boundary” is a decisive factor for the tail behavior of inter-meeting time, we prove
  - The exponential tailed inter-meeting time based on RWP, RWM model
  - The power-law tailed inter-meeting time after removing the boundary
- Time/space scaling, i.e., the interaction between domain size and time scale under discussion is the key to understand the effect of boundary

**Thank You!**

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Questions ?